

SCIENCE

- Investigate snow and ice. e.g. how long does it take to melt in different places inside and outside the house.

ART

- Look out of your window and draw what you see.
- Make a “snowy day” collage.
- Make a detailed drawing of your favourite toy.

TECHNOLOGY

- Design your own ‘super sledge’. Label it and make a list of the materials you would need to build it.
- Design your own “snow” board game. Don’t forget the rules for the game.

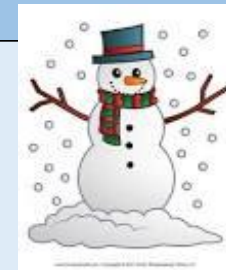
LITERACY

- Write an imaginative “snow story”/create a newspaper article on snow or keep a diary of what you have been up to in the snow.
- Draw/Write a set of instructions on how to build a snowman/snow sculpture.
- Make up an imaginary story about a snowman that comes to life in your back garden.
- Hunt for words in books/newspaper/comics etc. that have your spelling pattern in them. Make a list to bring in and share with your group.
- Practise your handwriting in the snow
- Create a new cover for your reading book, don’t forget to include the name of the author, illustrator and write a blurb for the back cover.
- Revisit phonic sounds/spelling words already covered.
- Work on the alphabet/alphabetical order

Snow Activities P1-3

NUMERACY

- Design a symmetrical snowman using 2D shapes.
- Hunt for 2D shapes and 3D objects around your house. How many can you find? Make a list of them.
- Practise mental maths – can you improve your speed and accuracy?
- Make a snowman, igloo or something else that is a metre tall! You could draw or take a picture of it and bring it into class.
- Revise work on number bonds to 10, 20 and 100. How fast can you recall the facts?
- Play counting on games such as snakes and ladders.



Websites which may be helpful:

<http://www.topmarks.co.uk/>

<http://resources.woodlandsjunior.kent.sch.uk/maths/>

<http://www.coolmath-games.com>

<http://www.primaryinteractive.co.uk/>

<http://www.funbrain.com/>

www.multiplication.com